

**CIVIL SERVICE
COMMISSION**

**November 13, 2023
3:30 p.m.**

**REGULAR MEETING
AGENDA**



www.ci.bonney-lake.wa.us

The City of Bonney Lake's Mission is to protect the community's livable identity and scenic beauty through responsible growth planning and by providing accountable, accessible and efficient local government services.

Website: www.ci.bonney-lake.wa.us

Location: Bonney Lake Justice & Municipal Center, 9002 Main Street East, Ste 200, Bonney Lake, Washington.

The public is invited to attend the Civil Service Commission Meetings in person, via conference call or over the internet. The information for attending is provided below.

Civil Service Commission Meetings attendance options:

In-Person: Bonney Lake Justice & Municipal Center, 9002 Main ST E, Ste 200, Bonney Lake

By phone: 408-419-1715 (Meeting ID: Look on calendar invite#)

By internet: Chrome- [get from the calendar invite and link it to the URL]

All citizen comments must be submitted at least one (1) hour prior to the meeting to sandlerb@cobl.us

A. CALL TO ORDER – Civil Service Chair Roy Nishiyori.

B. ROLL CALL: Commissioner Raymond Bunk, Commissioner Roy Nishiyori, and Commissioner Susan Stinnett.

C. APPROVAL OF MINUTES: (October 10, 2023).

D. OLD / CONTINUING BUSINESS: NONE.

E. ACTION ITEMS:

1. Approve the Entry Level Police Officer Eligibility List.

F. OPEN COMMISSION DISCUSSION:

G. PUBLIC COMMENTS:

Public comments can be made in-person, by phone or virtually during this portion of the meeting. Comments are limited to 5 minutes. Those planning to comment via phone or virtually will need to sign up prior to the meeting in order to comment. When signing up, please provide your name, your screen name, and phone number (for callers) either by email to sandlerb@cobl.us or by phone at 253-447-4331. Virtual and call in registrations need to be received by at least one (1) hour prior to the meeting. During the meeting, your name will be called when it is your turn. Your microphone will be activated, and you will be able to comment.

H. ADJOURNMENT